



HELENA

Call to Arms 2 - -
Follower units of all friendly champions in range, immediately make recruit actions up to maximum unit size.

Guardian Champion
A guardian moves the turn token +1 step when they have their banner on an objective hex during the end phase.

Banner Bearer
Helena cannot make claim actions. During the end phase, if she is not knocked out, Helena counts as a banner for the purposes of gaining steps on the battle ladder.

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Guardian Champion
A guardian moves the turn token +1 step when they have their banner on an objective hex during the end phase.

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Helena cannot make claim actions. During the end phase, if she is not knocked out, Helena counts as a banner for the purposes of gaining steps on the battle ladder.

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HELENA

Rally the Troops - - -
The Rallied Peasants immediately make up to 2 recruit actions.

Lead the Charge 3 - -
Move Helena up to 1 hex. Then move each Rallied Peasant that is within range up to 1 hex.

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HELENA

Shield Push 1 6 -
Hit Effect: Move target up to 1 hex.

Holy Light 3 5 4

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RALLIED PEASANTS

FOLLOWERS OF HELENA

Prayer 2 - -
If Helena is within range, remove up to 1 wound from Helena.

Condemnation 2 3 -
Hit Effect: [Skull icon]

Devoted
A Rallied Peasant has +1 [Shield icon] and [Heart icon] while it is within 2 hexes of Helena.

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RALLIED PEASANTS

FOLLOWERS OF HELENA

Prayer 2 - -
If Helena is within range, remove up to 1 wound from Helena.

Will of the People 1 0* 0* 0* 0*
This skill gains +1 [Shield icon] and +1 [Heart icon] for each Rallied Peasant adjacent to the target.

Devoted
A Rallied Peasant has +1 [Shield icon] and [Heart icon] while it is within 2 hexes of Helena.

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