



SNEAKY PEET

Pounce 2 6 6
Before the hit roll, you may place Sneaky Peet on a hex adjacent to the target.

Slayer Champion
A slayer moves the turn token +1 step when they knock out an enemy champion.

Gang Boss
Sneaky Peet's skills have +1 for each Sneaky Stabber adjacent to the target.



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Leap - - -
You may place Sneaky Peet on a hex up to 2 hexes from his current hex.

Backstab 1 5 5
If this attack hits a champion, the champion gains 1 wound.



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Plot Revenge 2 - -
Hit Effect: Move target up to 2 hexes toward Sneaky Peet.

Annoy 3 5 -
Hit Effect: Move target up to 2 hexes toward Sneaky Peet.

Backstab 1 5 5
If this attack hits a champion, the champion gains 1 wound.



SNEAKY STABBERS FOLLOWERS OF SNEAKY PEET

Sprint - - -
One Sneaky Stabber may move up to 3 hexes.

Let Me Do It! 1 7 4
5 5 6
3 5 6

Small and Sneaky
Sneaky Stabbers may move through other models' hexes but cannot end their movement on those hexes.



SNEAKY STABBERS FOLLOWERS OF SNEAKY PEET

Sneak - - -
Remove one Sneaky Stabber from the battlefield. Then make a recruit action.

Irritate 3 3 -
Hit Effect: 5 7 -

Small and Sneaky
Sneaky Stabbers may move through other models' hexes but cannot end their movement on those hexes.

