

CHARACTER NAME

RUNESCAPE KINGDOMS

PLAYER NAME

THE ROLEPLAYING GAME

CATALYST

MOTIVATION

BACKGROUND

SKILLS

Life Points Strength Agility Intellect

Summoning Points Prayer Points

Archaeology	<input type="checkbox"/>	Magic	<input type="checkbox"/>
Attack	<input type="checkbox"/>	Mining	<input type="checkbox"/>
Cooking	<input type="checkbox"/>	Prayer	<input type="checkbox"/>
Crafting	<input type="checkbox"/>	ranged	<input type="checkbox"/>
Defence	<input type="checkbox"/>	Runecrafting	<input type="checkbox"/>
Dungeoneering	<input type="checkbox"/>	Slayer	<input type="checkbox"/>
Farming	<input type="checkbox"/>	Smithing	<input type="checkbox"/>
Fishing	<input type="checkbox"/>	Summoning	<input type="checkbox"/>
Fletching	<input type="checkbox"/>	Thieving	<input type="checkbox"/>
Herblore	<input type="checkbox"/>	Woodcutting	<input type="checkbox"/>
Hunting	<input type="checkbox"/>		

ARMOUR

<p>Armour Value <input type="checkbox"/></p> <p>HEAD ARMOUR</p>	<p>CAPE</p>	
<p>Armour Value <input type="checkbox"/></p> <p>BODY ARMOUR</p>	<p>ARM/WEAPON</p>	<p>Effect <input type="checkbox"/></p> <p>Damage <input type="checkbox"/></p> <p>Armour Value <input type="checkbox"/></p>
<p>Armour Value <input type="checkbox"/></p> <p>LEG ARMOUR</p>	<p>WEAPON</p>	<p>Effect <input type="checkbox"/></p> <p>Damage <input type="checkbox"/></p>

