## **CORE RULEBOOK**

## PG.8 CARDS

Amend the following quantities: x13 Boss Profile cards x17 Miscellaneous Boss cards

## PG.8&9 TOKENS AND TERRAIN ELEMENTS

x11 Burn/Frost x7 Corpse/Spore x12 Water/Gas x29 Double-sided game tiles

## PG.21 ENEMIES AND SUFFERING WOUNDS

Amend second paragraph to replace 💽 symbol with 🗟 symbol.

## PG.27 COMPLEX CARDS

Amend second paragraph to replace 🕟 symbol with 🛞 symbol.

## **PG.33 CHECKPOINTS**

Add the following as a final paragraph:

At the end of the encounter, all active firewood tokens on the playing area are returned to the corresponding track with the exhausted side showing.

## **PG.35 THE BOUNDARY**

Amend the third paragraph as follows:

Heroes can't make explore actions on a tile containing the stairs token. Once the stairs token has been placed, the threshold is treated as a boundary during future explore actions.

## PG.42&43 SUMMARY

Please use the updated Summary sheet in the resource download section.

## **CORE ADVENTURE BOOK**

## PG.15 OUTLAST

Amend retrieved cards to C213 and C214.

## PG.29 CHALLENGE ASPECT LIST

Add C043 to list of cards returned to the vault.

## PG.33 CHALLENGE ASPECT DECK

Amend retrieved cards to C010, C012, C016, C045, C047, C048, C049, C051, C059, C060, C061, and C062.

## PG.34 CHALLENGE ASPECT LIST

Remove C210 from retrieved cards list.

## **PG.44 CHAPTER MAP**

Amend treasure value of node 14F to three.

PG.45 RISING DAMP

**PG.50 CHAPTER MAP** Amend treasure value of node 17D to three.

**PG.55 CHAPTER MAP** Amend treasure value of node 18F to **three**.

**PG.60 CHAPTER MAP** Remove lost treasure symbol from node 21D.

PG.61 PROGRESS TRACKER Amend final entry to 3x Lost Treasure

PG.68 CHAPTER MAP Amend node 25J to an Outlast encounter.

**PG.78 PROGRESS TRACKER** Amend first and fourth entries to **Treasure** 

**PG.81 PROGRESS TRACKER** Amend all entries to **Treasure** instead of Lost Treasure.

**PG.89 FROST SHAMAN** Add the following special rule to this encounter:

**ENCLOSED SPACE** Heroes can't make explore actions during this encounter.

PG.153 NARRATIVE ENTRY 225 Amend the entry rules text as follows:

Retrieve card **C182** from the **challenge** aspect vault, and shuffle it into the deck.

PG.164 NARRATIVE ENTRY 285 Amend the entry rules text as follows:

Progress to Page 94 and follow the set up rules for "Fair Fight".

## **FABLES RULEBOOK**

## PG.8 CARDS

Add the following entry:

x3 Miscellaneous Boss Profile cards

**PG.17 THE FORSAKEN** See The Forsaken Set-Up Guide for more information.

**PG. 45 ENCOUNTER TABLE** Replace Skeleton Warrior and Skeleton Archer with **Revenant Knight.** 

## LOST LEVELS RULEBOOK

## PG.15 CHAPTER MAP

Amend node 34B to read Fixed Encounter Page 19

Amend node 34E to read Fixed Encounter Page 20

Amend node 34F to read Fixed Encounter Page 23

**PG.33 NARRATIVE ENTRY LO14** Amend the entry rules text as follows:

Progress to Page 24.

**PG.33 NARRATIVE ENTRY LO15** Amend the entry rules text as follows:

Progress to Page 16.

All cards are available as downloadable printer-friendly versions in the Card Downloads document.

## **CORE CARDS**

**HERO ABILITY** 

**PREMONITION (PATH OF OMENS/WYLDSHELL) LV1** Amend special rules description and add upgrade cost.

**SANGUINE WARD (PATH OF FAITH/DAWNGUARD) LV1&2** Amend rules to replace boost with empower.

## ASPECT

**DEATHLY CHILL (C049)** Add constitution **(a)** to the TN test.

STRANGE DEVICE (CO82) Amend Condition to Condition.

GATECRASH (C213) Amend rules text.

## **NARRATIVE CARDS**

**UPDATED ENCOUNTER TABLE (N19)** Replace Raider with Lost Raider.

THUNDERSTONE (N26) Amend rules text to clarify effects are suffered by hero.

#### **ENEMIES**

**REAVER CAPTAIN** Amend special rules description.

LOST RAIDER Amend Grit value to 💂

**DROWNED SHADE** Amend special rules to remove the word card after attack.

## **FABLES CARDS**

**HERO ABILITIES** 

**DEVIL LASH (PATH OF DAMNATION/DÆMONBLADE) LV1&2** Amend top attack profile to **hit**.

**ENEMIES** 

**LAST VANGUARD, HEAT-UP FACE** Amend narrative entry 077 to K077.

SCOURGE, HEAT-UP FACE Amend Grit value to . Amend TN to 12.

## **LOST LEVELS CARDS**

#### **HERO ABILITIES**

**CRUSHING HOOVES (PATH OF BEASTS/GLADESTRIDER) LV2** Amend special rules description.

#### **NARRATIVE CARDS**

**GREAT MACHINE (LNO1)** Add Soul Harvester rules text.