Tiny Tendy

Melee Zone 2"

MOV	TAC	KICK	DEF	ARM	INF
5"/7"	6	2/6"	3+	1	2/4

KD

1 | T » | 2 | 3 | GB | 5

Character Plays

	CST	RNG	SUS	OPT
Ground Pound	3/GB	S	✕	✕

Models within this model's melee zone suffer a 2" push directly away from this model, 2 DMG and the knocked down condition.

19

Tiny Tendy

Character Traits

◉ ***Dead Meat***

While this model is within 4” of a friendly goalpost, when an enemy model scores a goal it gains a payback token. During its activation, when a friendly model damages an enemy model with a payback token with an attack, the friendly team gains 1 MP. Payback tokens are only removed from a model when it suffers the taken out condition.

Goal Defence

Enemy models suffer +1 TN to Shots while this model is within 4" of a friendly goalpost.

Castellyian, Human, Male,
Goalkeeper,
Squaddie

4.6

Size 40 mm

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