CONSTRUCTION

Beta v1 - February 2023



In the end phase of each turn, the player who lost the turn chooses 2 different objective hexes and places an objective hex on top of each of the chosen hexes.

In the Construction scenario, during the end phase banners score an additional step for each additional objective hex placed on an objective hex. When moving an objective hex, move all objective hexes placed on top of the original objective hex.

If you'd like to submit any feedback on this scenario, you can find the digital feedback form here: https://forms.gle/jcyeP3sxPvGEsjZa6

